

# Communication, Language and Literacy

This term, our class text will be *The Miraculous Journey of Edward Tulane*.

**Non-fiction writing: Information Texts**  
– we will use our topic research to write information texts about London.

**Fiction texts: Losing Tales** – we will innovate our class text to write our own losing tale.

Activities to try at home  
Look at photographs of London and compare it to the city where we live.

# Problem solving, reasoning and Numeracy

## Numeracy/Problem Solving

In the autumn term, we will be covering:

- Place value of 4 digit numbers
- Methods of addition and subtraction
- Methods of multiplication and division

Could you calculate the population of London?  
How many visitors visit each London landmark per year?

# Personal, Social and Emotional development

## SMSC

Belonging and self-awareness

## RE

Reflecting on behaviour and impact on the environment

Harvest Festival

# Knowledge and Understanding of the World

## Geography

How does Tourism affect the population in London?  
Why is the River Thames so important?  
What are the advantages and disadvantages of living in London?

## Computing

Programming/Coding

## Science

We will be looking at teeth and our digestive system.

# Physical Development

ASM will be delivering PE on Thursdays.

We will also be looking at indoor sports such as gymnastics and dance.



# Creative Development

## Art

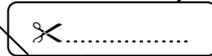
The children will be using charcoal to create sketches of the London skyline.

## DT

The children will use art straws to construct their own model of London Bridge.

The children will design and make their own London souvenir/

Please cut off and return the slip below to let me know what interests your child has.



My child .....would like to know more about.....  
.....

Useful websites  
TT Rockstars (all children must know their times tables by the end of Y4!)  
Reading Eggs

**E-safety Alert!**  
All websites are subject to the school's firewall – pop-ups can and do happen, please be alert!